2009 Digital Humanities Start-Up Grants
Project Directors Meeting
September 25, 2009
Old Post Office Pavilion, Room M-09
Agenda

8:30 - 9:00am   Check-in (coffee will be available)

9:00 - 9:30am: *Welcome and Remarks*

Brett Bobley, Director of the Office of Digital Humanities
Adam Wolfson, Assistant Chairman for Programs

9:30 – 10:30am   *Project Lightning Round #1*

Each Project Director will have two minutes and three PowerPoint slides (optional) to quickly introduce their project to their colleagues.

10:30 – 10:45am   *Break*

10:45 – 12:00pm   *What Now? and Where Next?*

NEH staff will discuss grants administration, other grant programs which may be future "next steps" for Start-Up Grant awardees, and tips for marketing your project. Speakers: Jerri Shepherd (Office of Grant Management); Laura Davis (Office of Inspector General); Rachel Frick (IMLS); Jennifer Serventi & Michael Hall (ODH)

12:00 – 12:30pm   *Lunch*

Project Directors can go downstairs to the food court to purchase lunch and bring it back to room M-09.

12:30 – 1:30pm   *Lunchtime Remarks*

<u>Lunchtime Speaker:</u> Michael Edson, Director of Web and New Media Strategy, Smithsonian Institution
"Clothes for the Emperor: The Smithsonian Web and New Media Strategy"

Michael Edson is the Smithsonian Institution's Director of Web and New Media Strategy. Michael has worked on numerous award-winning projects and has been involved in practically every aspect of technology and New Media for museums, including content development, digitization, blogging, gaming, public access to collections, information architecture, networking, place-of-business applications, programming, project management, graphic design, animation, audio and video production, mobile platforms, and citizen-created content. In addition to developing the Smithsonian's first Web and New Media Strategy, Michael helped create the Smithsonian's first blog, Eye Level, and the first Alternate Reality Game to take place in a museum, Ghosts of a Chance. Michael has a BA from Wesleyan University.

1:30 – 2:30pm   ***Project Lightning Round #2***

Each Project Director will have two minutes and three PowerPoint slides (optional) to quickly introduce their project to their colleagues.

2:30 – 2:45pm   ***Logistics for Afternoon Sessions***

Facilitator: Brett Bobley

2:45—3:45pm   ***"Birds of a Feather" Group meetings***

Project Directors will have the opportunity to gather in discussion groups on a variety of topics.

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"Building Digital Tools in & for the Humanities"
Moderator: Doug Reside

"Web2.0 & the Humanities"
Moderator: Matthew Gold

"Geo-spatial Humanities"
Moderator: Bethany Nowviskie

"Sustainability"
Moderator: Brett Bobley
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3:45 – 5:00pm   *One-on-one meetings between project directors and NEH program officers. (see attached schedule)*